Make a program to teach people how to write Katakana / Hiragana / Kanji:

- Let an instructor create a distribution by providing a number of demonstrations
- The apprentice receives a grade according to how well his/her writing fits the distribution over demonstrations
- Program could highlight which parts of the writing had been less correct (further away from the distribution)

This project would require a way of dealing with movements composed of a sequence of primitives. We could deal with this problem by correlating the different primitives the same way we correlate the movements of two interacting agents (see Ewerton, ICRA 2015).